MAP IV-1 **Community Facilities** Town of Newbury, New Hampshire Legend **Community Facilities** NEW LONDON Roads **Community Facilities** 1 Blodgetts Landing Fire Station Class I (State-Maintained) 2 Blodgetts Landing Sewage Class III (State-Maintained Recreation Road) **Treatment Facility** 3 Bell Cove Caboose & Blodgetts Class V (Town-Maintained) Information Booth **Landing** Class VI (Town, Non-maintained) **4** Fire and Safety Boat **5** Train Station ----- Private 6 Newbury Safety Services Building **7** Library Town Offices Building **9** Veterans Hall **10** Bald Sunapee Center and Camacho Property 11 Transfer Station **12** Old Town Hall 13 Sherman Hall **14** Grange Hall **15** Hearse House 16 Highway Department Garage17 Fishersfield Park **CHALK** ()-**Newbury Center** 3_∞4 PROVINCE ROUTE 103 • 5 Newbury Center (See inset) · 6 10 *SOLITUDE* South Newbury **South Newbury** (See inset) 1314 15 16 LAKE **TODD** GILLINGHAM POND BRADFORD Map data sources - general "GRANIT": NH state GIS data website. http://www.granit.sr.unh.edu/"Master Plan 97": Town of Newbury, NH Master Plan, 1997, including maps created by Upper Valley-Lake Sunapee RPC. "Orthos": Digital orthophotos (April 21, 2005) taken by Axis Geospatial LLC. "AG photointerp": Interpetation of above orthophotos by Axis Geospatial LLC. "Tax Maps": A Map of the Town of Newbury, New Hampshire, April 15, 2005, prepared by Bristol, Sweet & Associates. Specific layers: Roads: GRANIT (from NH Dept. of Transp., Bur. of Pl. & Com. Assist.; 2005-FORTUNE RD 11-01), edited using Tax Maps, Orthos, and info. from Town. Town boundaries: GRANIT (from Complex Systems Research Center, UNH; 1992-01-01), edited using Tax Maps. Streams, water bodies: AG phototointerp, edited. Community facilities: Information from Town, MasterPlan 97, Map IV-3, field WASHINGTON Map file: Newbury-ComFacilities.mxd; page size 11" x 22". Map created by Terra-Map, Enfield, NH, September, 2007. Terra-Map P.O. Box 349 Enfield, NH 03748 0.5 (603) 632-4800 ww.Terr<mark>am</mark>ap.com ing the world One town at a tim